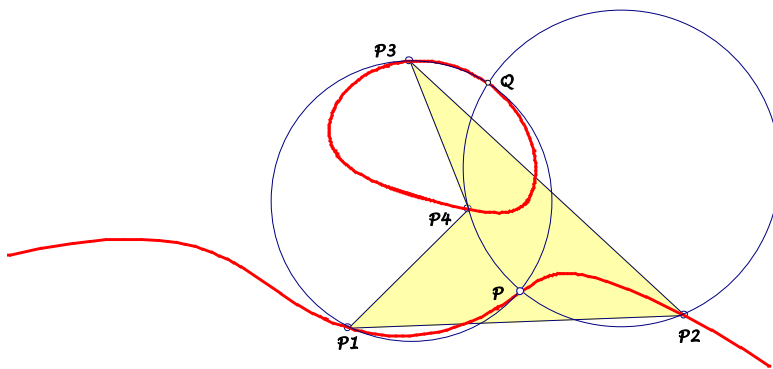


EQF-Note 2013-12-06

Background for these notes is:
 Chris van Tienhoven: Encyclopedia of Quadri-Figures
<http://chrisvantienhoven.nl/>

A Second Quartic for Quadrilaterals

For a quadrilateral circles through opposite vertices are tangent in points on a quartic (see EQF-Note 2013-12-05). Here another quartic is described as locus of points, where circles through opposite vertices intersect perpendicular.



Let $P_1P_2P_3P_4$ be a quadrilateral and $P_1P_2P_3$ the reference triangle for barycentric coordinates with $P_4(p:q:r)$. Then the locus for points, where circles through opposite vertices intersect perpendicular, is a quartic with the equation

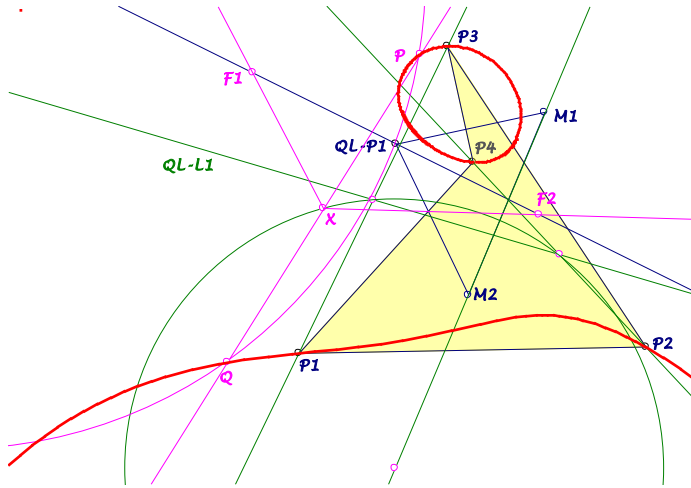
$$\begin{aligned} & (p+r)(a^4 z z y^2 + a^2 c^2 y^2 (x z + x z) + c^4 x x y^2) \\ & - a^2 b^2 z (p z y (-x+y+z) - r (x y z - x y (x+y+z) + x y z)) \\ & - b^2 c^2 x (r x y (x+y-z) - p (x y z - y z (x+y+z) + x y z)) \\ & - b^4 x z (r x (x+y) + p z (y+z)) = 0 \end{aligned}$$

with

$$x := x(q+r) - p(y+z); \quad y := y(r+p) - q(z+x); \quad z := z(p+q) - r(x+y)$$

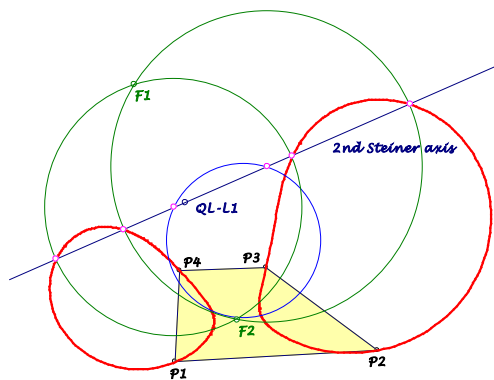
Construction of the quartic: For the construction we need the vertices M_1 and M_2 (unequal QL - PI) of the Miquel triangle and the fixed points F_1 and F_2 of the Clawson-Schmidt Conjugate QL - TfI .

1. Circle through the intersections of the Newton Line QL - LI and the diagonals with center on M_1M_2 .
2. For points X on this circle consider the angle bisector L_x of $\angle F_1XF_2$.
3. P, Q as intersections of L_x and its image-circle wrt QL - TfI are points of the quartic.

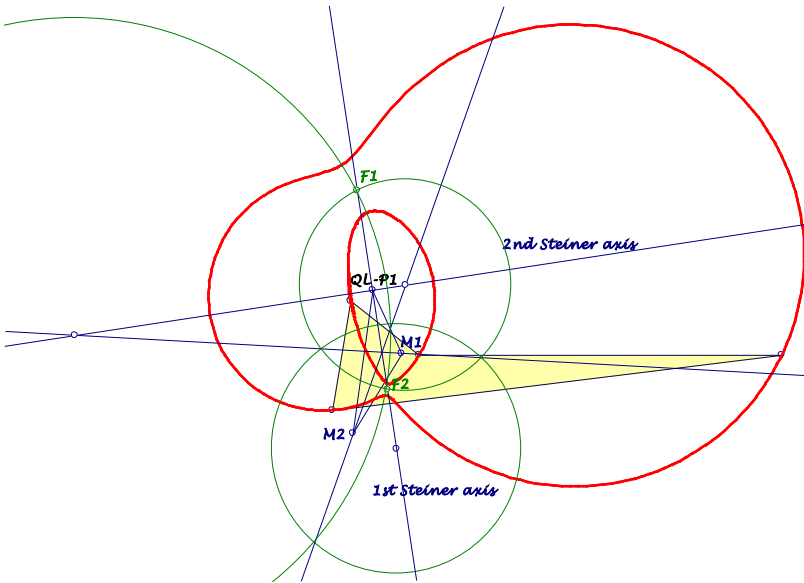


Properties:

- The quartic is the locus of points, where circles through opposite vertices of the quadrigon intersect perpendicular.
- The quartic is a circumquartic of the quadrigon.
- The quartic is invariant wrt $QL-Tf1$.
- The quartic is invariant wrt the transformation described in *EQF-Note 2013-12-05*.
- For $QL-Tf1$ partners on the quartic the midpoints lie on a circle through the intersections of $QL-L1$ and the diagonals, centered on M_1M_2 .
- The 2nd Steiner axis cuts this circle in two points (not always real). Circles round these points through F_1, F_2 cut the 2nd Steiner axis on the quartic.



- The quartic is anallagmatic, that means: The quartic is invariant wrt a reflection in a circle. There are three those circles (not always real): Two circles with midpoints in the intersections of the 2nd Steiner axis with the angle bisectors of the Miquel triangle at M_1 and M_2 , containing F_1 and F_2 , and one circle perpendicular to the Schmidt circle with midpoint in the excenter of the Miquel triangle corresponding $QL-P1$.



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